The 52 Monster

By Derek A. “Coach” Wade

The 5-2 Monster is the defense I was a part of as a player through junior high and high school. Although my own personal success was dismal, with one win in five seasons, I believe the 5-2 still has much to offer the youth football coach.

The defense as it’s shown here is designed to be as simple as possible. Therefore the slants and stunting is kept to a bare minimum. When I was a player, the defense we used aligned defensive tackles and nosetackle head up on their offensive counterparts, and slanted them to one side or the other (strong or weak) depending on the defensive call.

For the youth coach, I think you’ll have your hands full teaching the base responsibilities and the pass coverages. Stunting should be kept to a bare minimum at all but the highest levels of youth football. Remember, precision beats confusion.
52 Monster vs Pro I Formation

**Lineup:**

- **Sam**  Strong B Gap. Key near guard to Tailback
- **SDE**  Head up on TE
- **SDT**  Inside shade of strong tackle.
- **NT**  Shade to strength on Center.
- **WDT**  Inside shade of weak tackle.
- **Monster**  1x1 D gap.
- **Willie**  Weak B Gap. Key guard to Fullback.
- **WDE**  Outside shade of offensive tackle.
- **SCB**  Outside shade of Flanker, 4 yards deep.
- **WCB**  Outside shade of Split end, 5 yards deep.
- **FS**  7-13 yards deep, depending on down/distance. 5 1/2 players per side.

**Run responsibilities:**

- **Sam**  Follow keys. Stay home on flow away.
- **SDE**  C gap.
- **SDT**  Slant to B gap
- **NT**  Slant to strong A gap.
- **WDT**  Slant to B gap
- **Monster**  D gap. trail reverses through
backfield. Attack outside shoulder of ball carrier on sweeps towards.

**Willie**
Scrape to A gap. Follow keys. Stay home on flow away.

**WDE**
D gap, trail reverses through backfield. Attack outside shoulder of ball carrier on sweeps towards.

**SCB**
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**WCB**
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**FS**
Read and respond to flow. Stay deep until ball crosses LOS

### Pass responsibilities:

**Sam**
Short hook zone to strong side.

**SDE**
Rush passer with hands high. Keep contain.

**SDT**
Rush passer with hands high

**NT**
Rush passer with hands high through A gap.

**WDT**
Rush passer with hands high

**Monster**
Short hook zone outside TE to flat.

**Willie**
Short hook zone to weak side.

**WDE**
Rush passer with hands high. Keep contain.

**SCB**
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**WCB**
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**FS**
Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.
52 Monster vs Tight I Formation

**Lineup:**

- **Sam**  Strong B Gap. Key near guard to Tailback
- **SDE**  Head up on TE
- **SDT**  Inside shade of strong tackle.
- **NT**  Head up on Center.
- **WDT**  Outside shade of weak tackle.
- **Monster**  1x1 D gap.
- **Willie**  Weak B Gap. Key guard to Fullback.
- **WDE**  Head up on TE
- **SCB**  Outside shade of Flanker, 4 yards deep.
- **WCB**  Outside shade of tight end, 5 yards deep.
- **FS**  7-13 yards deep, depending on down/distance. 5 1/2 players per side.

**Run responsibilities:**

- **Sam**  Scrape to strong A gap. Follow keys. Stay home on flow away.
- **SDE**  C gap.
- **SDT**  Slant to B gap
- **NT**  Slant to weak A gap.
WDT Slant to C gap

Monster D gap, trail reverses through backfield. Attack outside shoulder of ball carrier on sweeps towards.

Willie Weak B gap. Follow keys. Stay home on flow away.

WDE D gap, playing through TE, trail reverses through offensive backfield. Attack outside shoulder of ball carrier on sweeps towards.

SCB Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

WCB Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

FS Read and respond to flow. Stay deep until ball crosses LOS

Pass responsibilities:

Sam Short hook zone to strong side.

SDE Rush passer with hands high. Keep contain.

SDT Rush passer with hands high

NT Rush passer with hands high through A gap.

WDT Rush passer with hands high

Monster Short hook zone outside TE to flat.

Willie Short hook zone to weak side.

WDE Rush passer with hands high. Keep contain.

SCB Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

WCB Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

FS Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.
52 Monster vs. Wing-T

**Lineup:**

- **Sam**  Head up on strong tackle. Key near guard to Tailback
- **SDE**  Head up on TE
- **SDT**  Inside shade of strong tackle.
- **NT**  Head up on Center.
- **WDT**  Outside shade of weak tackle.
- **Monster**  1x1 D gap outside wingback.
- **Willie**  Weak B Gap or head up on weak guard. Key guard to Fullback.
- **WDE**  Outside shade of tackle.
- **SCB**  3 x 4 alignment outside wingback.
- **WCB**  Outside shade of split end, 5 yards deep.
- **FS**  7-13 yards deep, depending on down/distance. 5 1/2 players per side.

**Run responsibilities:**

- **Sam**  Follow keys. Stay home on flow away.
- **SDE**  C gap.
- **SDT**  Slant to B gap
- **NT**  Slant to strong A gap.
- **WDT**  Slant to B gap
- **Monster**  D gap, trail reverses through backfield. Attack outside shoulder of ball carrier on sweeps towards.
Willie  Scrape to weak A gap. Follow keys. Stay home on flow away.

WDE  D gap, trail reverses through offensive backfield. Attack outside shoulder of ball carrier on sweeps towards.

SCB  Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

WCB  Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

FS  Read and respond to flow. Stay deep until ball crosses LOS

Pass responsibilities:

Sam  Short hook zone to strong side.

SDE  Rush passer with hands high. Keep contain.

SDT  Rush passer with hands high

NT  Rush passer with hands high through A gap.

WDT  Rush passer with hands high

Monster  Short hook zone outside TE to flat.

Willie  Short hook zone to weak side.

WDE  Rush passer with hands high. Keep contain.

SCB  Zone coverage as deep as deepest player in your third of the field. Play QB’s non-throwing shoulder.

WCB  Zone coverage as deep as deepest player in your third of the field. Play QB’s non-throwing shoulder.

FS  Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.
52 Monster vs. Double Wing

Lineup:

**Sam**  
Head up on left tackle. Key near guard.

**SDE**  
Head up on TE

**SDT**  
Inside shade of left tackle.

**NT**  
Head up on Center.

**WDT**  
Outside shade of right tackle.

**Monster**  
2 yards behind NT. Key fullback.

**Willie**  
Head up on right tackle. Key right guard.

**WDE**  
Head up on TE.

**SCB**  
3 x 4 alignment outside wingback.

**WCB**  
3 x 4 alignment outside wingback.

**FS**  
7-13 yards deep, depending on down/distance. 5 1/2 players per side.

Run responsibilities:

**Sam**  
Follow keys. Stay home on flow away.

**SDE**  
C gap.

**SDT**  
Slant to B gap

**NT**  
Slant to left A gap.

**WDT**  
Slant to B gap
Monster
Follow keys. Fire to right A gap. Chase flow.

Willie
Follow keys. Stay home on flow away.

WDE
C gap.

SCB
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

WCB
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

FS
Read and respond to flow. Stay deep until ball crosses LOS

**Pass responsibilities:**

Sam
Short hook zone to left side.

SDE
Rush passer with hands high. Keep contain.

SDT
Rush passer with hands high

NT
Rush passer with hands high through A gap.

WDT
Rush passer with hands high

Monster
Short hook zone in middle third.

Willie
Short hook zone to right side.

WDE
Rush passer with hands high. Keep contain.

SCB
Zone coverage as deep as deepest player in your third of the field. Play QB’s non-throwing shoulder.

WCB
Zone coverage as deep as deepest player in your third of the field. Play QB’s non-throwing shoulder.

FS
Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.
52 Monster vs. Twins

**Lineup:**
- Sam: Strong B Gap. Key near guard to Tailback
- SDE: Outside shade of tackle.
- SDT: Inside shade of strong tackle.
- NT: Shade to strength on Center.
- WDT: Inside shade of weak tackle.
- Monster: Halfway between slot receiver and tackle. 3-5 yards deep.
- Willie: Weak B Gap. Key guard to Fullback.
- WDE: Outside shade of offensive tackle.
- SCB: Outside shade of widest receiver, 7 yards deep.
- WCB: Outside shade of Split end, 5 yards deep.
- FS: 7-13 yards deep, depending on down/distance. 5 1/2 players per side.

**Run responsibilities:**
- Sam: Follow keys. Stay home on flow away.
- SDE: C gap.
- SDT: Slant to B gap
- NT: Slant to strong A gap.
- WDT: Slant to B gap
- Monster: D gap, trail reverses through backfield. Attack outside
shoulder of ball carrier on sweeps towards.

**Willie**
Scrape to A gap. Follow keys. Stay home on flow away.

**WDE**
D gap, trail reverses through backfield. Attack outside shoulder of ball carrier on sweeps towards.

**SCB**
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**WCB**
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**FS**
Read and respond to flow. Stay deep until ball crosses LOS

**Pass responsibilities:**

**Sam**
Short hook zone to strong side.

**SDE**
Rush passer with hands high. Keep contain.

**SDT**
Rush passer with hands high

**NT**
Rush passer with hands high through A gap.

**WDT**
Rush passer with hands high

**Monster**
Short hook zone slot to flat.

**Willie**
Short hook zone to weak side.

**WDE**
Rush passer with hands high. Keep contain.

**SCB**
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**WCB**
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**FS**
Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.
**52 Monster vs. Doubles**

**Lineup:**
- **Sam**: Head up on Center. Key Ace back.
- **SDE**: Outside shade of tackle.
- **SDT**: Inside shade of left tackle.
- **NT**: Head up on Center.
- **WDT**: Inside shade of right tackle.
- **Monster**: Halfway between slot receiver and tackle. 3-5 yards deep.
- **Willie**: Halfway between slot receiver and tackle. 3-5 yards deep.
- **WDE**: Outside shade of offensive tackle.
- **SCB**: Outside shade of widest receiver, 7 yards deep.
- **WCB**: Outside shade of widest receiver, 7 yards deep.
- **FS**: 7-13 yards deep, depending on down/distance. 5 1/2 players per side.

**Run responsibilities:**
- **Sam**: Follow keys. Fire A gap.
- **SDE**: C gap. Trail reverses through backfield.
- **SDT**: Slant to B gap
- **NT**: Slant to strong A gap.
- **WDT**: Slant to B gap
- **Monster**: D gap, trail reverses through backfield. Attack outside shoulder of ball carrier on sweeps towards.
- **Willie**: D gap, trail reverses through backfield. Attack outside
shoulder of ball carrier on sweeps towards.

**WDE**  
C gap. Trail reverses through backfield.

**SCB**  
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**WCB**  
Medium zone until ball passes LOS, then attack. Force outside shoulder of ball carrier on sweeps towards.

**FS**  
Read and respond to flow. Stay deep until ball crosses LOS

**Pass responsibilities:**

**Sam**  
Short zone to middle.

**SDE**  
Rush passer with hands high. Keep contain.

**SDT**  
Rush passer with hands high.

**NT**  
Rush passer with hands high through A gap.

**WDT**  
Rush passer with hands high.

**Monster**  
Short hook zone slot to flat.

**Willie**  
Short hook zone slot to flat.

**WDE**  
Rush passer with hands high. Keep contain.

**SCB**  
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**WCB**  
Zone coverage as deep as deepest player in your third of the field. Play QB's non-throwing shoulder.

**FS**  
Deep zone, follow passer laterally, keep receivers underneath. Nothing gets deeper than you.

The 5-2 Monster is obviously a linebacker intensive defense. It requires disciplined athletes that can follow their keys precisely, and not get suckerd in by misdirection plays. Defensive linemen have the enormous task of keeping the offensive line off of the linebackers and allowing those linebackers to do their jobs. This takes a great deal of training in technique work, as well as sheer athleticism to perform.

Pass defense is zone based, which I personally do not like. There is no doubt that zone defense is better suited for stopping the run than man to man is, but it is difficult to teach, and requires a vast amount of discipline to condition the players to stay in their zones after seeing fifteen or twenty running plays in a row. It is for these two reasons that the defense, as I played in it 1985-1990 was a disaster, allowing an average of 48 points per game and helping us to finish 1-36-1 after five seasons from junior high through my sophomore year.

With all of that said, bear in mind that one of the best defenses I ever coached was a 5-2 that was run at the ten-year-old level. For some reason, our defensive backs were self-disciplined enough to make few mistakes in coverage, and our linebackers were more a force of nature than football players. We allowed fewer points than any other team in the league, finished 7-2, and only blown tackles knocked us out of the playoffs in 1992.

I think these two examples serve to show that the measure of this defense is in the players and the coaching, rather than the defense itself. While I still prefer the Gap-8 and 7-diamond, if I get another middle linebacker like Mike McGowan, I might just consider the 5-2.